MARIANO SCIACCO

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TECHNICAL STRENGTHS AND SKILLS

Programming languages (advanced)	C++, PHP
Programming languages (medium)	Java, C++ for Arduino, Pawn
Programming languages (basic)	Javascript, Python, Matlab, AMPL
Other languages	HTML, CSS
Databases	MySQL, MariaDB, PostgreSQL
Programming tools	Git, Github, GH Actions, Travis CI, Docker, Maven
IDE	Sublime Text, Jetbrains suite, VS Code, Qt, Eclipse
Web Management	Plesk, CPanel, Vesta CP, Portainer
Linux OS	Debian, Arch Linux
Other	Microsoft Office suite and alternatives, LaTeX
Main skills	Leadership, teamwork, creativity, efficiency

LANGUAGES

- **Italian:** native, mother tongue

- **English:** good, Level B2 - First Certificate in English (FCE)

- **German:** basic

EDUCATION

B.S. in Computer Science, University of Padua, Italy *September 2016 - now*
Department of Mathematics "Tullio Levi-Civita", School of Science (Padua)

Human Sciences High School, Italy *September 2012 - August 2016*
Liceo delle Scienze Umane "San Luigi", San Donà di Piave (Venice)
Main subjects: Psychology, sociology, pedagogy
Final grade: 94/100

Scientific High School, with *applied sciences* option *September 2011 - September 2012*
Liceo scientifico "Galileo Galilei", San Donà di Piave, (Venice)

WORKING EXPERIENCE

Internet Ads Assessor, LionBridge November 2019 - February 2020
· Internet ads assessor and evaluator for the Google platform in collaboration with LionBridge.

Administrative advisor, Hotel Lido (Venice) September 2017 - now
· Administrative advisor and member of the board of directors for *Lido SRL*.

Tech consultant, Hotel Lido (Venice) April 2015 - now
· Tech consultant for email management, Booking.com platform, website management and electronic office equipment.

Apprentice receptionist, Hotel Lido (Venice)   June 2014 - October 2014

· Apprentice receptionist at Hotel Lido. (*www.lidojesolo.com*)

TRAINING

SPRITZERS - Playground and Capture the Flag   November 2017 - March 2018
spritz.math.unipd.it   *University of Padua, Italy*

· Series of meetings regarding computer security, reverse-engineering technics and software exploitation.

INTERESTS

Web services management and web hosting practises for personal and business purposes.
Software development and application design, both frontend and backend.
Information management, user accessibility and approach of modern technologies in real life, with focus on social networks evolution, *IoT* world, home automation and AI.

HOBBY AND PROJECTS

Project ThiReMa - Red Round Robin (University project)   *November 2019 - now*
Advanced IoT project for the *Software Engineering* course in collaboration with *SanMarco Informatica*. (*swe.marianosciacco.it*)

qCloud Manager (Individual university project)   *May 2019*
Advanced C++ application to manage hardware nodes and deploy servers, among other services. (*pao.marianosciacco.it*)

Website usability report (Individual university project)   *April 2019*
Deep website analysis (hdblog.it) concerning quality, usability and ads placements. Project made for Web Information Management course held by prof. Massimo Marchiori. (*wim.marianosciacco.it*)

Web Technologies (University project)   *May 2018*
Personal Blog with gallery and portfolio developed in HTML, PHP, and JS with focus on accessibility features, web standards and code validation. (*tecweb.marianosciacco.it*)

SWL parser (University project)   *May 2018*
Simple While Language parser used to convert code from an invented language (SWL) to a working C++ code. (*swl.marianosciacco.it*)

Server Remote Console for SA-MP   *May 2018*
Web manager for GTA San Andreas Multiplayer server and bullettins board. (*src.marianosciacco.it*)

qBreak Database (University project)   *November 2017 - February 2018*
MySQL database designed for a Social Network like web application. (*db.marianosciacco.it*)

Atlantis Roleplay (online gaming community)   *June 2011 - May 2017*
Web Master, Web Developer and Game Designer. The project concerned in web applications to manage several databases for game-related purposes, as well as a **Social Network** (AtlantisBook) developed in HTML and PHP for community members. (*dev.marianosciacco.it/acrp*)